



Examiner
4-23-03
#6/AmDT
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PATENT APPLICATION

IN THE UNITED STATES PATENT AND TRADEMARK OFFICE

In re application of

Docket No: Q65711

Kazuhiko NOBE, et al.

Appln. No.: 09/931,863

RECEIVED

APR 22 2003

Group Art Unit: 3713

Confirmation No.: 3533

TECHNOLOGY CENTER R3700

Examiner: Robert J. MENDOZA

Filed: August 20, 2001

For: GAME MACHINE, GAME PROCESSING METHOD AND INFORMATION STORAGE MEDIUM

AMENDMENT UNDER 37 C.F.R. § 1.111

Commissioner for Patents
Washington, D.C. 20231

Sir:

In response to the Office Action dated January 14, 2003, please amend the above-identified application as follows:

IN THE CLAIMS:

Please cancel claim 5 without prejudice or disclaimer.

Please add the following new claims:

6. (New) A game machine for providing each of a first player and a second player with a game allowing a player to enjoy operation of the game using a controller according to game music, comprising:

an acquisition unit operative to acquire game operation timing at which each of the first

player and the second player operates the game;

a data memory operative to memorize timing data that defines game operation timing at

which each of the first player and the second player is required to operate the game;